

Harold Sipe

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Objective

To use my multimedia skills and knowledge, combined with my work experience in an environment that values creativity, responsibility, and teamwork.

Experience

uclick/GoComics

Kansas City, MO

February 2005 - present

Mobile Product Manager

Project Management of GoComics' mobile comic book applications.

User Interface and graphic design for mobile comics viewer applications.

Graphic design and team leader for GoComics' consumer web sites.

Working with management team on branding issues across uclick's comic-strip driven web sites.

Skechers USA

Manhattan Beach, CA

May 2003 - February 2005

Web Product Manager

Project management of Skechers international Business-to-Business site.

Development of a Product Management system.

Overseeing programmers and development of new web applications.

Working with the Creative Director of web to oversee, improve, and maintain the branding and e-commerce area of Skechers.com

Universal Press Syndicate

Kansas City, MO

May 2002 - May 2003

Production Coordinator

Worked on team to develop a dynamic pagination system.

Generated production formats and methods, oversaw production, created and maintained schedule for staff.

Formatted feature sections for many large newspaper such as:

Boston Globe, New York Daily News, Milwaukee Journal Sentinel.

Wilkes Design, Inc.

Overland Park, KS

May 2001 - May 2002

Interactive Design

HTML and Flash development.

Designing and authoring CDROMs, print media, and other marketing tools.

Lead designer on majority of Wilkes' interactive projects.

uclick.com
Kansas City, MO
May 2000 - March 2001
Visual Designer
Lead designer on uclick's Business-to-Business site uclick.com.
Dealt with look and feel issues on uclick's comic strip driven web sites.
Played a large role in design and HTML development on uComics.com.

KCPT Public Television
Kansas City, MO
October 1999 - May 2000
New Media Producer
Led an effort to bring closer unity between on-air and web content.
Lead designer and producer on the award-winning web site devoted to the KCPT production "Water and Fire".
Designed and oversaw the lions' share of KCPT's on-line content.

KCPT Public Television
Kansas City, MO
April 1998 - October 1999
Broadcast Designer
Created opens and production graphics for many KCPT productions and promos.
Introduced 3-D animation into the production facility of KCPT.
Learned most aspects of television production.

Skills

HTML, Dreamweaver, Flash, Photoshop, Illustrator, After-Effects, Avid, Final Cut Pro, Adobe Premiere.
Understanding of UML standards for use in visualizing, constructing, and documenting applications.
Strong conceptual thinking combined with creative problem solving.
Excellent communication and motivational skills.
Solid design skills backed up by a working knowledge of graphics and web software.

Education

Kansas City Art Institute
Kansas City, Missouri
BFA 1999
Major: Photography and New Media

North Carolina School of the Arts
Winston Salem, North Carolina
Diploma with major in visual art 1993

References

Furnished upon request.